

BANEBLADE

Deadly Demise D6+2

M

12"

T

13

SV

2+

W

24

LD

7+

OC

8

415 PTS

Base Hull



1

KOMMANDO

2

BEWEGUNG

3

BESCHUSS

Baneblade cannon

BLAST

R

A

BS

S

AP

D

72"

3D6

4+

12

-2

3

VERWUNDET

2+

3+

4+

5+

6+

T1-6

T7-11

T12

T13-23

T24+

Coaxial autocannon

R

A

BS

S

AP

D

48"

2

4+

9

-1

3

VERWUNDET

2+

3+

4+

5+

6+

T1-4

T5-8

T9

T10-17

T18+

Demolisher cannon

BLAST

R

A

BS

S

AP

D

24"

D6+3

4+

14

-3

D6

VERWUNDET

2+

3+

4+

5+

6+

T1-7

T8-13

T14

T15-27

T28+

Heavy stubber

RAPID FIRE 3

R

A

BS

S

AP

D

36"

3

4+

4

0

1

VERWUNDET

2+

3+

4+

5+

6+

T1-2

T3

T4

T5-7

T8+

Lascannon

R

A

BS

S

AP

D

48"

1

4+

12

-3

D6+1

VERWUNDET

2+

3+

4+

5+

6+

T1-6

T7-11

T12

T13-23

T24+

Twin heavy bolter

SUSTAINED HITS 1

TWIN-LINKED

R

A

BS

S

AP

D

36"

3

4+

5

-1

2

VERWUNDET

2+

3+

4+

5+

6+

T1-2

T3-4

T5

T6-9

T10+

Twin heavy flamer

IGNORES COVER

TORRENT

TWIN-LINKED

R

A

BS

S

AP

D

12"

D6

N/A

5

-1

1

VERWUNDET

2+

3+

4+

5+

6+

T1-2

T3-4

T5

T6-9

T10+

Rolling Fortress

Each time a ranged attack is allocated to an Astra Militarum model from your army, if that model is not fully visible to every model in the attacking unit because of this Baneblade model, that model has the Benefit of Cover against that attack.

4

ANGRIFF

5

NAHKAMPF

Armoured tracks

R

A

WS

S

AP

D

Melee

6

4+

8

0

1

VERWUNDET

2+

3+

4+

5+

6+

T1-4

T5-7

T8

T9-15

T16+

VERTEIDIGUNG

IMMER / EINMALIG

GEGEN DIESE EINHEIT

W13 · RW 2+ · 24 LP je Modell

WIRD VERWUNDET MIT

2+	3+	4+	5+	6+
S26+	S14-25	S13	S7-12	S1-6
RETTUNGSWURF JE DS				
DS 0	DS -1	DS -2	DS -3	DS -4
2+	3+	4+	5+	6+

Damaged: 1-8 Wounds Remaining

While this model has 1-8 wounds remaining, subtract 4 from its Objective Control characteristic and each time this model makes an attack, subtract 1 from the Hit roll.

REGELN & KEYWORDS KURZ

Deadly Demise D6+2 This ability always takes the form Deadly Demise X.

BLAST Each time you gather attack dice for a [BLAST] weapon, add one additional attack dice for every five models that were in the target unit in the Select Targets step (roun...

IGNORES COVER Each time an attack is made with an [IGNORES COVER] weapon, the target cannot have the benefit of cover against that attack (13.08), including from rules that give a mod...

RAPID FIRE This ability always takes the form [RAPID FIRE X].

SUSTAINED HITS This ability always takes the form [SUSTAINED HITS X].

TORRENT Each time an attack is made with a [TORRENT] weapon, that attack automatically hits the target.

TWIN-LINKED Each time an attack is made with a [TWIN-LINKED] weapon, you can re-roll the wound roll.

AUFSTELLUNG

1x Baneblade

Ausrüstung: Baneblade cannon, Coaxial autocannon, Demolisher cannon, Heavy stubber, Lascannon, Twin heavy bolter, Twin heavy flamer, Armoured tracks

- This model can replace its 2 Twin Heavy Flamers with 2 Twin Heavy Bolters.
- This model can be equipped with one of: 2 Lascannons and 2 Twin Heavy Bolters, 2 Lascannons and 2 Twin Heavy Flamers.